

Compiler Support for Ferroelectric Compute-in-Memory Solutions (and beyond)

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Design, Automation and Test in Europe Conference (DATE)

W06: Cross-stack Explorations of Ferroelectric-based Logic and Memory Solutions for At-Scale
Compute Workloads

Lyon, France. April 1, 2025

cfaed.tu-dresden.de



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concept

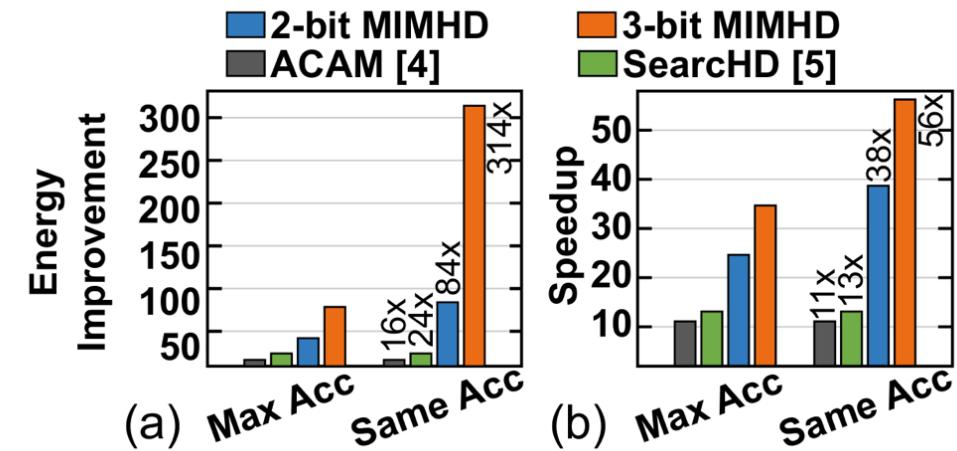
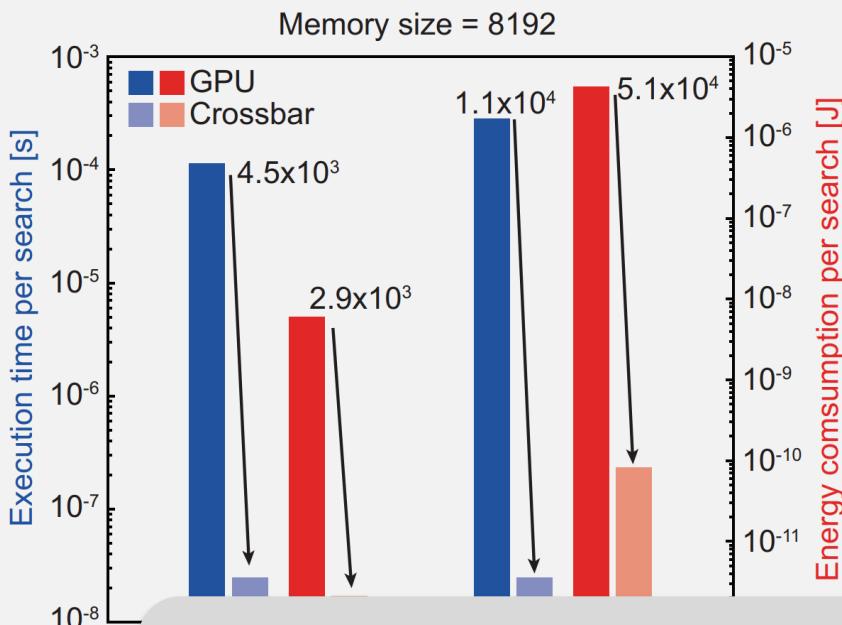


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Great potential in CIM systems!



A. Kazemi, "Cross-Layer Design with Emerging Devices for Machine

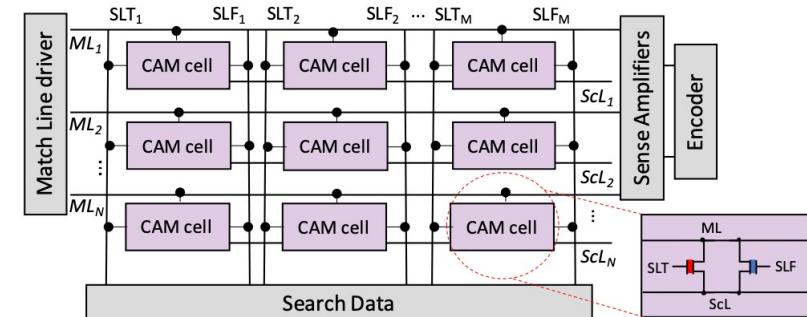
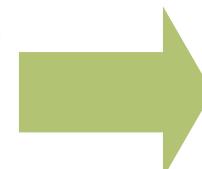
Great designs!! But need automation to **generalize** to other
patterns and **optimize around kernels**

Mao, Ruibin,
augmented i

The need for abstractions and compiler support

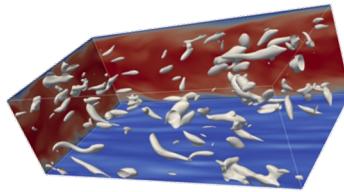
- Current practice
 - Low-level code: Hard to write, no formalization/generalization
 - Manual **app-by-app** optimization: Data mapping, synchronization, ...
- Towards high-level pythonic programming

```
1 i_flav = spectra.bnd_to_flav[i_strato][:,i_bnd]
2 i_eta  = j_eta[i_lay,i_flav,...]
3 i_eta  = np.stack((i_eta,i_eta+1), -1)[:,None,:,:]
4 a = n_prime_mix[None,i_lay,i_flav,None,:,None]
5 b = f_major[None,i_lay,i_flav,:,:,:]
6 c = spectra.k_major[gptS:gptE,i_p,i_T,i_eta]
7 result[gptS:gptE,:] = np.sum(a * b * c, (2,3,4))
```



Existence proof: Tensor expressions (Physics, ML)

□ CFDlang

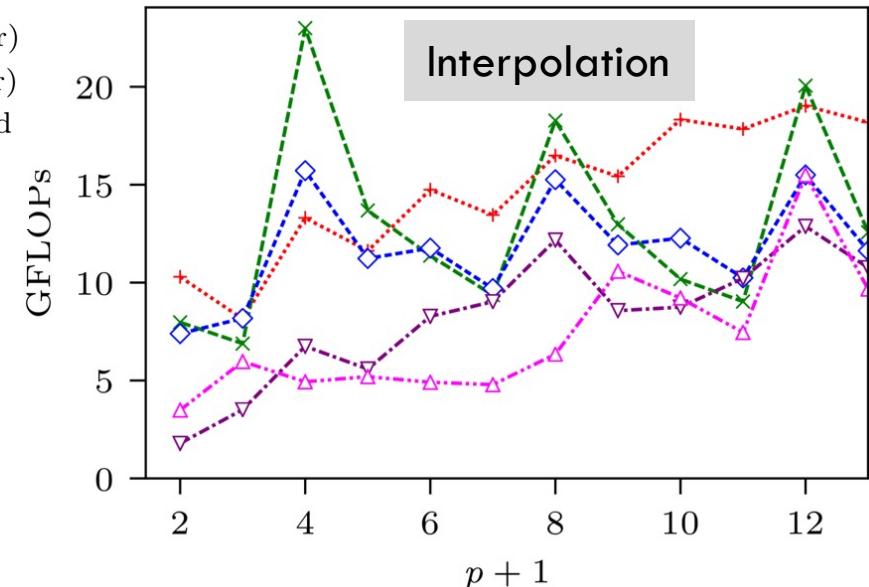


$$v_{ijk,e} = \sum_{i'=0}^p \sum_{j'=0}^p \sum_{k'=0}^p A_{kk'} A_{jj'} A_{ii'} u_{i'j'k'e}$$

```
source = ...
var input A    : matrix          &
var input u    : tensorIN        &
var input output v  : tensorOUT &
var input alpha : []            &
var input beta  : []            &
v = alpha * (A # A # A # u .
[[5 8] [3 7] [1 6]]) + beta * v
```

```
auto A = Matrix(m, n), B = Matrix(m, n),
C = Matrix(m, n);
auto u = Tensor<3>(n, n, n);
auto v = (A*B*C)(u);
```

- CFDlang(outer) (red dotted line with '+' markers)
- CFDlang(inner) (green dashed line with 'x' markers)
- hand-optimized (blue dashed line with open diamond markers)
- DGEMM (purple dashed line with open inverted triangle markers)
- specialized (magenta dashed line with open upward triangle markers)



N. A. Rink, et al. "CFDlang: High-level code generation for high-order methods in fluid dynamics". RWDSL'18.

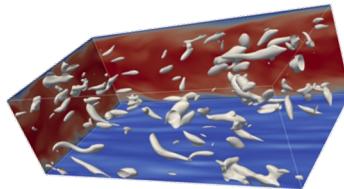
A. Susungi, et al. "Meta-programming for cross-domain tensor optimizations" GPCE'18, 79-92.

N.A. Rink, N. A. and J. Castrillon. "Tell: a type-safe imperative Tensor Intermediate Language", ARRAY'19, pp. 57-68

Existence proof: Tensor expressions (Physics, ML)

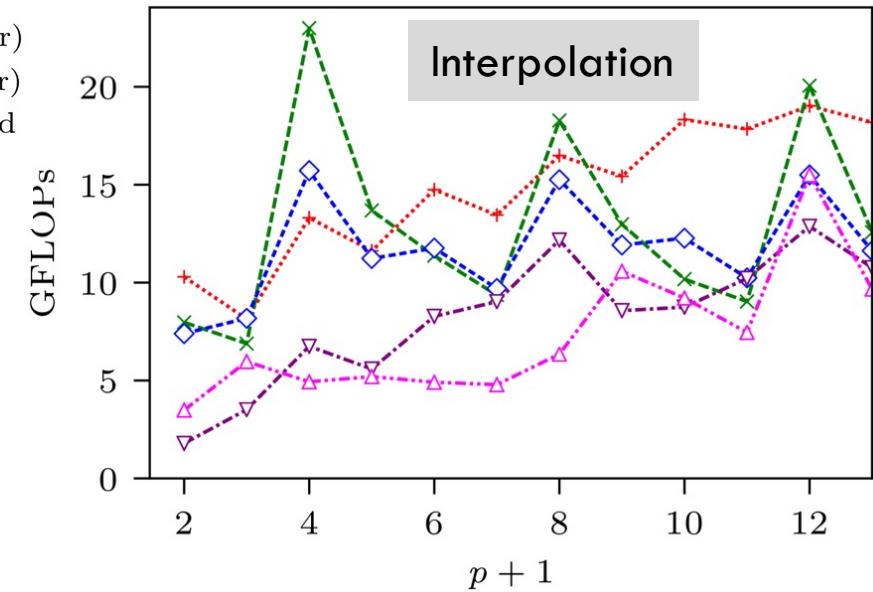
□ CFDlang

$$v_{ijk,e} = \sum_{i'=0}^p \sum_{j'=0}^p \sum_{k'=0}^p A_{kk'} A_{jj'} A_{ii'} u_{i'j'k'e}$$



- +---+ CFDlang(outer)
- *--x CFDlang(inner)
- ◊--◊ hand-optimized
- ▽--▽ DGEMM
- △--△ specialized

```
source = ...
var input A    : matrix          &
var input u    : tensorIN        &
var input output v  : tensorOUT &
var input alpha : []            &
var input beta : []            &
v = alpha * (A # A # A # u .
```

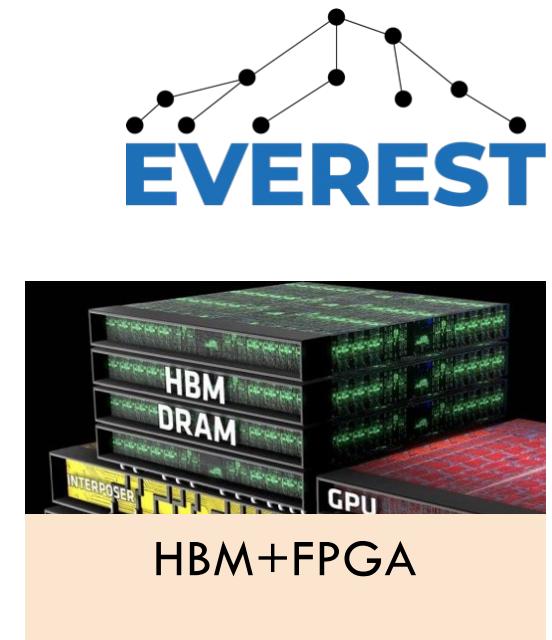
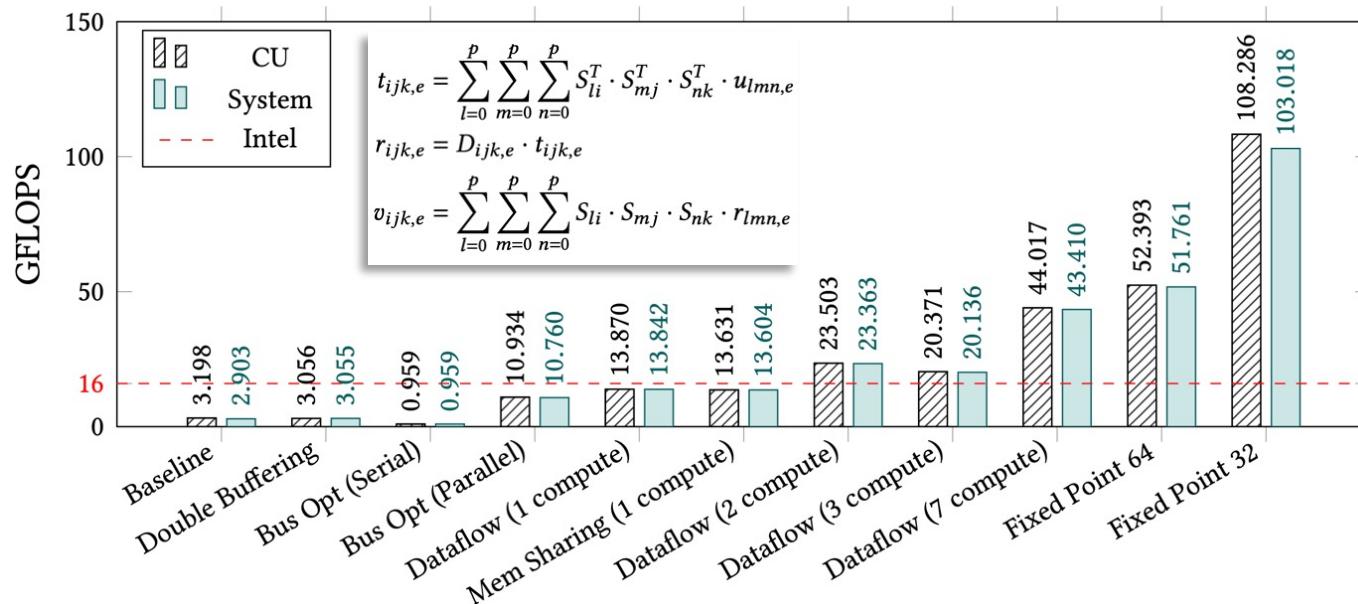


Plenty of other great DSL examples, e.g., Spiral, TACO, Halide, Lift, Firedrake, ML frameworks, ... for CPUs, GPUs and TPUs.

```
auto v = (A*B*C)(u);
```

Own example for complex designs on HBM FPGA

- Transformations for a **17x speedup** (same precision)
- Variants with up to **24x better energy efficiency**

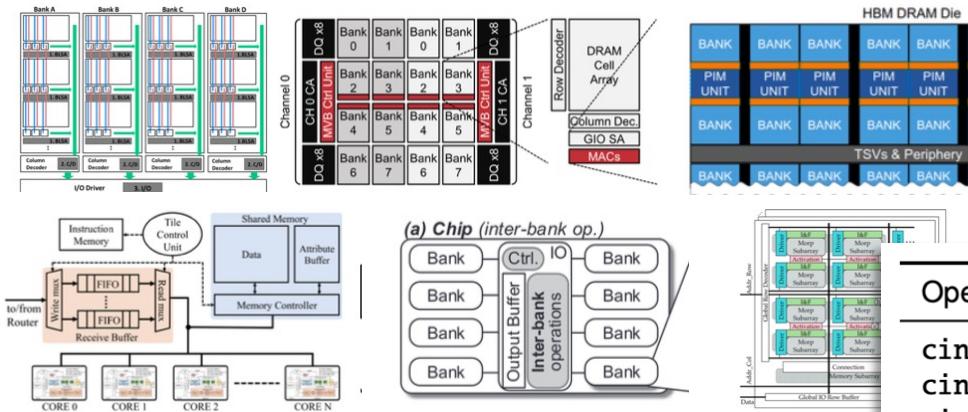


C. Pilato, et al. "EVEREST: A design environment for extreme-scale big data analytics on heterogeneous platforms", DATE 2021

S. Soldavini, K. F. A. Friebel, et al. "Automatic Creation of High-Bandwidth Memory Architectures from Domain-Specific Languages: The Case of Computational Fluid Dynamics". In: ACM TRETS, 2023.

Colorful landscape

❑ Lots in and near memory systems!



❑ Commonalities

- ❑ Hierarchical HW
- ❑ Common high-level operations

A. Khan et al, "CINM (Cinnamon): A Compilation Infrastructure for Heterogeneous Compute In-Memory and Compute Near-Memory Paradigms", ASPLOS'25

The Landscape of Compute-near-memory and Compute-in-memory: A Research and Commercial Overview

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JERONIMO CASTRILLON, TU Dresden and ScaDS.AI, Germany

In today's data-centric world, where data fuels numerous application domains, with machine learning at the

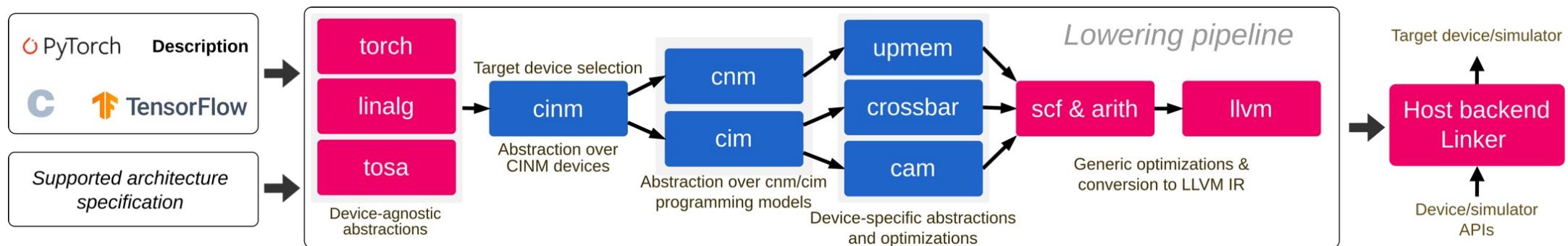
2024

A. Khan, et al "The Landscape of Compute-near-memory and Compute-in-memory: A Research and Commercial Overview." arXiv:2401.1442 (2024)

Operation	Type
<code>cinm.{add, sub, mul, div, min, max}(%lhs, %rhs)</code>	$T \times T \rightarrow T$
<code>cinm.{and, or, xor, not}(%lhs, %rhs)</code>	$T \times T \rightarrow T$
<code>cinm.gemv(%lhs, %rhs)</code>	$S^{m \times n} \times S^n \rightarrow S^m$
<code>cinm.gemm(%lhs, %rhs)</code>	$S^{m \times k} \times S^{k \times n} \rightarrow S^{m \times n}$
<code>cinm.transpose(%in, %perms)</code>	$S^n \times N^n \rightarrow S'$
<code>cinm.{histogram,majority}(%in)</code>	$S^n \rightarrow S^k$
<code>cinm.topk(%in, %k)</code>	$S^n \times N \rightarrow S^k \times N^k$
<code>cinm.simSearch #E, #k (%in1, %in2)</code>	$E \times N^k \times S^n \times S^n \times N \rightarrow S^k$
<code>cinm.mergePartial #op #dir (%lhs, %rhs)</code>	$E \times D \times T \times T \rightarrow T$
<code>cinm.popCount(%in)</code>	$T \rightarrow N$
<code>cinm.reduce #op (%in)</code>	$E \times S^n \rightarrow S$
<code>cinm.scan #op (%in)</code>	$E \times S^n \rightarrow S^n$

CINM: Generalized MLIR infrastructure

- From linear algebra abstractions (common to ML frameworks and beyond)
- Intermediate languages for **in and near memory computing**
- **Pattern recognition, target-specific models and optimizations**
- Targets: memristive crossbars, CAMs, logic in memory, UPMEM, ...

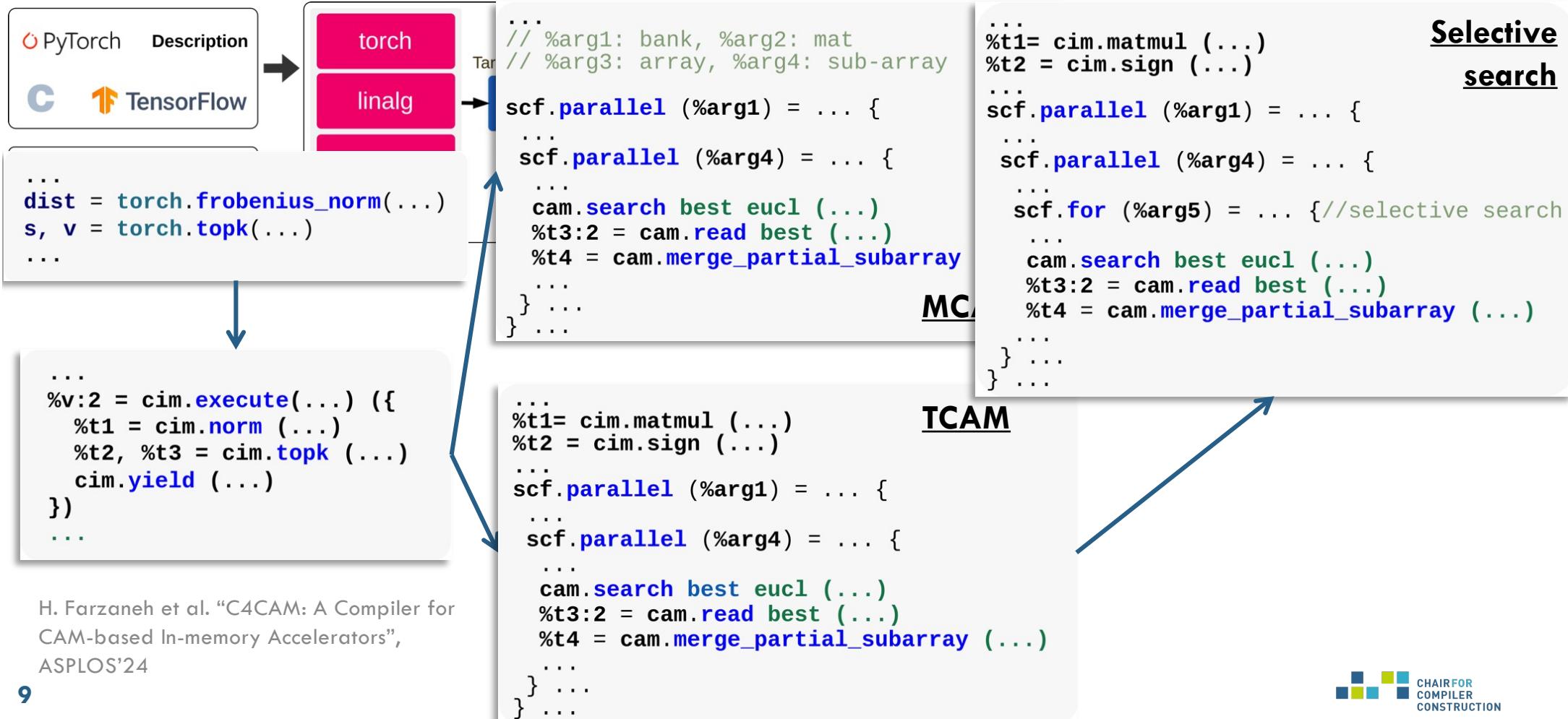


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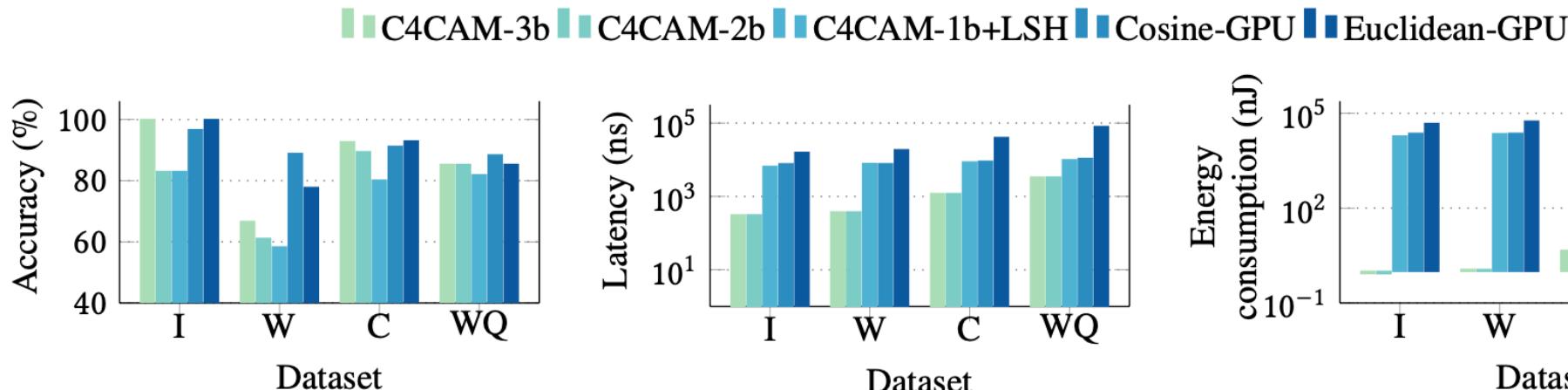
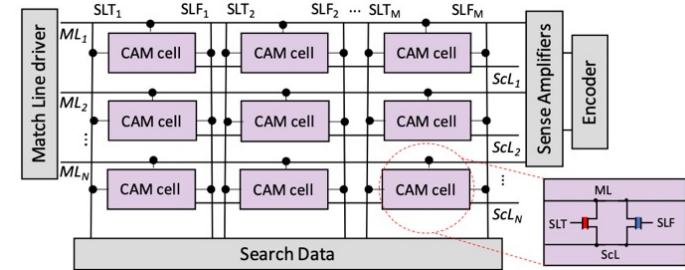
DISRUPTIVE MEMORY TECHNOLOGIES
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Lowering for different CAM-based accelerators



C4CAM: Programming and Design

- Pattern matching in high-level TorchScript code
- Automatic flow **matches manual designs**



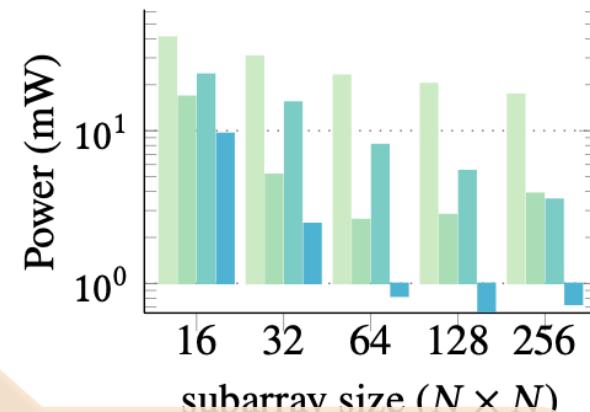
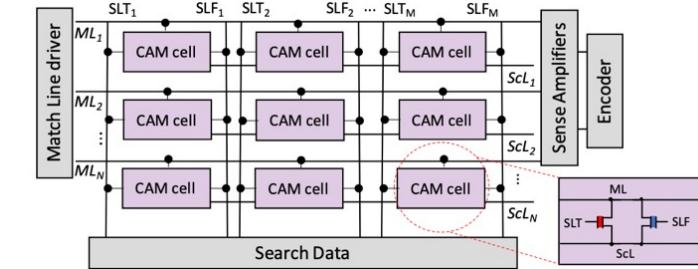
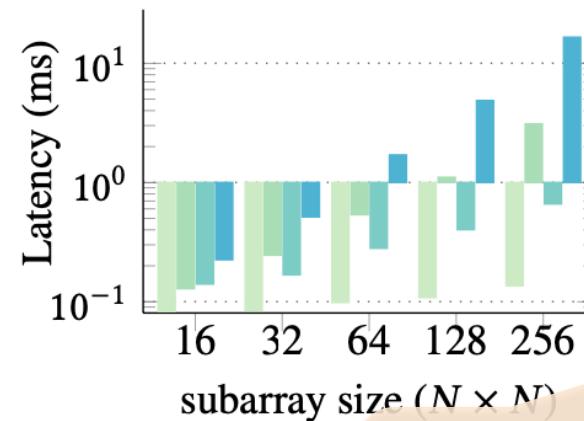
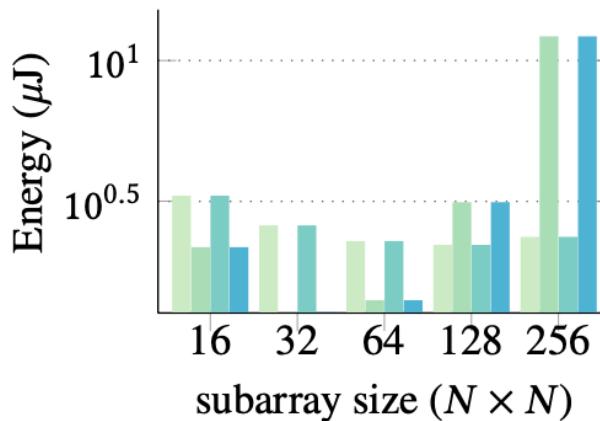
H. Farzaneh, et al. "C4CAM: A Compiler for CAM-based In-memory Accelerators", ASPLOS, 2024

KNN results (128x128 CAM): **14x faster and ~10⁴ less energy compared to GPU**

C4CAM: Programming and Design (2)

- ❑ Retargetable compiler for CAM exploration: Sizes and features
- ❑ Compiler flags for optimization target

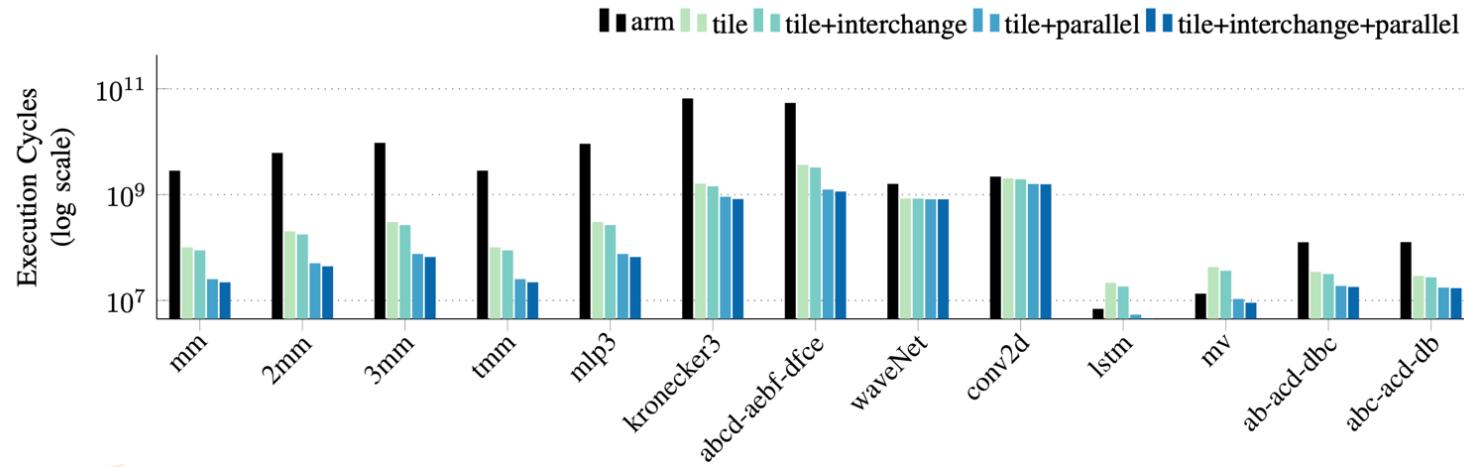
cam-base cam-density cam-power cam-density+power



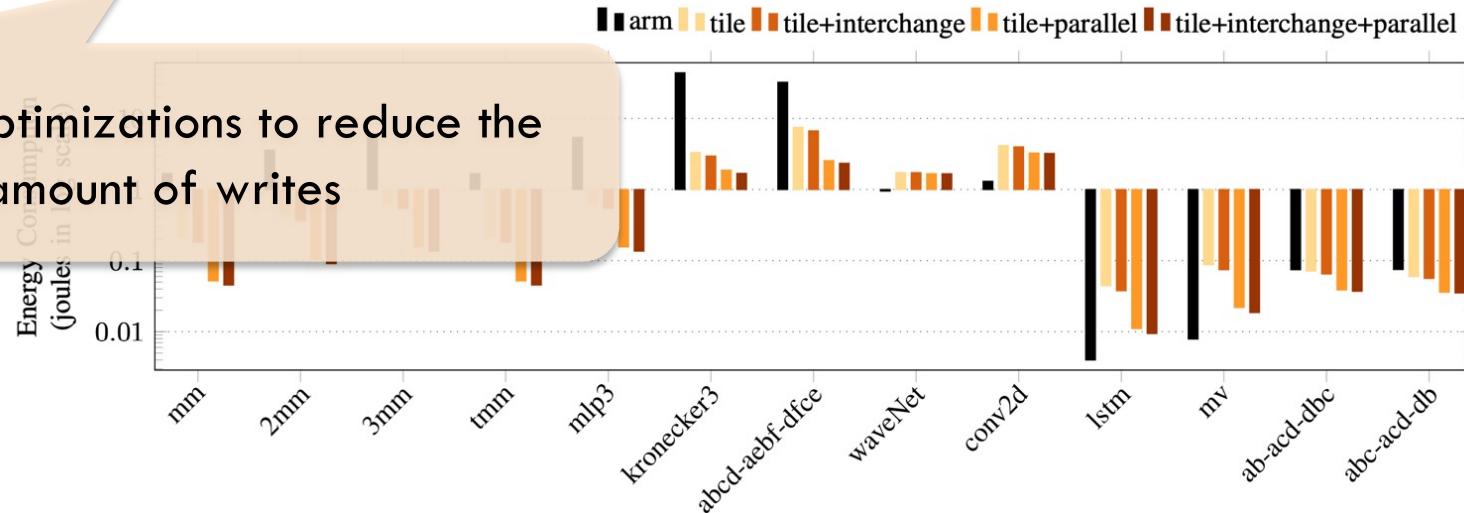
H. Farzaneh, et al. "C4CAM: A Compiler for CAM-based In-memory Accelerators", ASPLOS, 2024

Different flags expose trade-offs w/o manual re-coding.

Optimization results: Crossbars beyond matmult

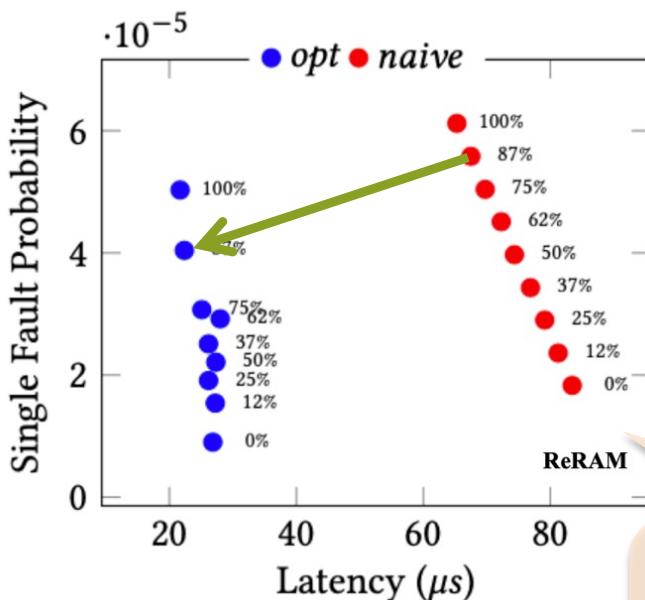


Studied optimizations to reduce the amount of writes

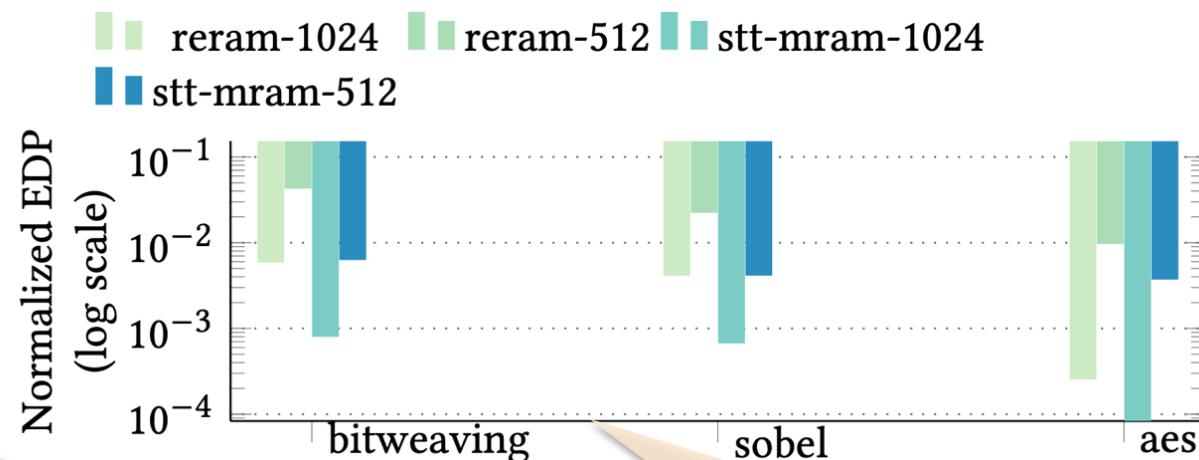


Logic-in-memory in NVMs

- Massively parallel multi-operand bit-wise operations in-memory
- Complex mapping of operands, operations and temporaries to columns



H. Farzaneh, et al. "SHERLOCK:
Scheduling Efficient and Reliable Bulk
Bitwise Operations in NVMs", DAC 2024

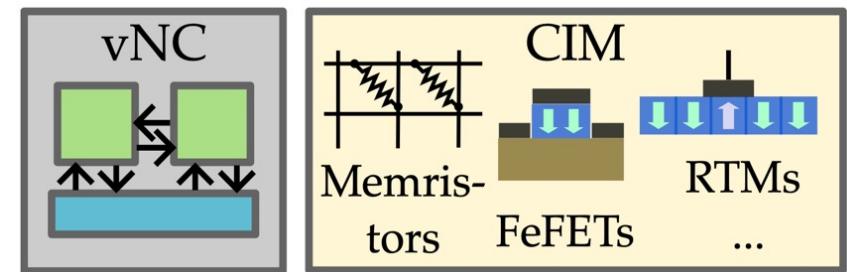
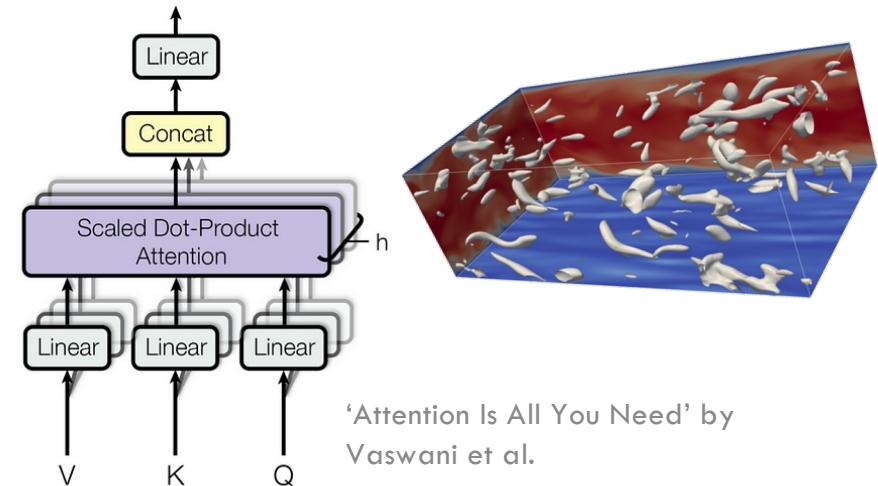


Optimized mapping: Less latency (3x), better reliability (~1.4x)

Orders of magnitude better EDP vs CPU baseline

Summary: Scratching the surface

- Abstraction and compilation infrastructure
 - Capture "HW semantics" for execution
 - Single flows: Crossbars, FeFET CAMs, Logic
 - Leverage domain-specific abstractions
 - Automated practices from manual designs
- Upcoming and challenges
 - End-to-end mapping on heterogeneous CIM
 - Models (time, energy, endurance, resilience)
 - Truly cross layer down to device parameters
 - Runtime reconfigurability of mem arrays



Thanks! & Acknowledgements



Funded by



CO4RTM (450944241),
HetCIM (502388442)
TRR 404 (528378584)



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BMBF (01IS18026A-D)



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KULTUR UND TOURISMUS



..., and previous members of the group (Norman Rink, Sven Karol, Sebastian Ertel, Andres Goens), and collaborators (J. Fröhlich, I. Sbalzarini, A. Cohen, T. Grosser, T. Hoefler, H. Härtig, H. Corporaal, C. Pilato, S. Parkin, P. Jääskeläinen, J.-J. Chen, A. Jones, X.S. Hu, M. Niemier, M. Tahoori)

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